



Silver Spurs Rodeo Club

Playday Rules and Membership Form

Please **join our Closed Group** on Facebook (<https://www.facebook.com/SCSS421>) OR simply search **Silver Spurs Rodeo Club** and **Add** us as a friend to find out the latest information and stay updated on upcoming events, early Wild Card posting, cancelations, and reschedules. Please feel free to call or text the names and numbers below or any questions can also be directed to our email account scsilverspurs@gmail.com

Thanks,

Kim Moore, President (806)676-1556

Sam Ortega, Vice President (806)683-6774

70% Payout is back

Cash Only for Playday Events!!!

Several changes from previous years → please read carefully!!

COST:

Speed Events (non-livestock)	\$10.00 per run
Livestock Events	\$15.00 per run – wild card can be livestock too.

AGE CLASSES: Age is final as of June 1, 2024

- ages 0-5 (Lead-line only)
- ages 2-6
- ages 7-10
- ages 11-14
- ages 15-18 (or graduating HS Senior)

Participants can only compete in their designated age group. Moving up an age group will not be allowed. Must be 5 kids per age group for the new age breaks.

Lead Line 0-5 \$20 for all four (4) events with \$5 payback per contestant. A smaller pattern will be set up and events are Cloverleaf Barrels, 4 Pole Bending, Goat Ribbon Pull, and Flags. Leaders are afoot, no horses allowed other than the rider.

BOOKS: All forms are available online to print off for your (and our) convenience.

Playday books are open from 7:30am to 8:30am. 30 minutes will be Office Time to catch up, make changes, and print all copies. If you would like a time sheet for yourself there is a \$1 fee and may be picked up after the first event starts.

Late entries are accepted with an additional \$25.00 fee for the playday

After the entire playday is over, 1st through 3rd placing competitors may come to the announcers stand and receive their cash earnings based off a 70% payback. If you fail to receive your earnings, we will hold them until the next playday. If not retrieved at the next playday any earnings will be considered a donation to the club.

EVENTS:

Five (5) events will be run at each playday. The Five (5) Events are: Cloverleaf Barrels, Poles, Flags, Goat Tie, and Wild Card.

- Wild Card changes at each playday and can be a livestock event (see below for more details)
- A participant may only enter each event once.

ELIGIBILITY:

- a. A negative Coggins test is required for a horse to be exhibited at any SSRC event whether it is playdays, parades, or practices. We will check at least once a year. Failure to have negative Coggins upon request will result in a forfeit for that day's events/earnings. All other dates/earnings still count but you must exit the premises immediately and not allowed to any further playdays until proof can be provided.
- b. Any rider under the age of 18 must have a parent, guardian, or designated responsible adult present while riding. Board members can be designated adults but must have arrangements made before books close.
- c. Under Texas Law (chapter 87, Civil Practices and Remedies Code), an equine professional is not liable for an injury or the death of a participant in equine activities resulting from the inherent risk of equine activities. Sherman County, The City of Stratford, Silver Spurs Rodeo Club, and SSRC board

members are not liable for any injury to the horse or its rider at any time while participating in *any* event.

- d. The ride must be a qualified ride as determined by the arena judges and/or timekeeper.
- e. Judges in the arena and timekeeper will determine broken patterns and penalties.
- f. All protests must be made to the judges of each event immediately following the situation. The decisions of the arena judges and board members shall be final.
- g. You must walk or ride your horse into the arena and out of the arena.
- h. Rider must be ready when their name is called unless worked out with bookkeeper beforehand. You cannot miss your scheduled run out of preference.
- i. In the event of timer malfunction, secondary timer's time is official.
- j. In the event of equipment malfunction (wind-blown poles, goat gets away, etc..), the option of a rerun is at the discretion of the arena judges.
- k. In the event of a tack malfunction, no re-run option will be provided.
- l. IF YOU SHARE A HORSE, you must tell the bookkeeper before the event starts. We will try our best to put enough time between your runs to get tack and bodies switched over.

ATTIRE:

- a. Western-type clothing including jeans and a collared, long-sleeved shirt buttoned up and tucked in are encouraged but not required. Riding helmets are welcomed, but not mandatory.
- b. Footwear: appropriate riding shoes are necessary for safe riding. Boots are preferable. Footwear should have a riding heel; youth who are unable to reach the stirrups can wear shoes without a heel, if necessary. c. Absolutely NO Saddle Grips will be allowed.
- d. Horses must be ridden with a saddle.

POINTS:

- a. Points will be awarded to the top 4 winners starting with: 1st – 5 points
2nd – 4 points
3rd – 3 points
4th – 2 points
- b. One (1) point will be given to each participant who places 5th and down including No Times.

AWARDS:

- To be eligible to win the Awards, you must compete in five (5) of the six (6) playdays, which will be determined at the end of the playday season. Awards are based on riders completing required number of events and each rider's lowest score will be dropped if all 6 times are available.
- Riders must sell at least 10 raffle tickets for the year end drawing.
- In the case of a tie at the end of the year the tiebreaker will be based on the fastest average time, of tied event, using the equal amount of playdays attended.
- Awards at the end of the year will be given to 1st place in each event and age group, and all around in each age group for placings 1st – 5th.
- A Top Hand set of Spurs will be awarded to two (2) standout individual-chosen by the board as well as two (2) Most Improved rider participates in practices, playdays, fundraisers, parades, and other related activities.

RAINOOTS or WINDY WEATHER:

Playday make-ups will be conducted on the next *available weekend* (best available for office and judges) immediately following the bad weathered playday. This could be a Friday Evening, Saturday, or Sunday Morning. The SSRC board collectively will be responsible for determining if the arena is suitable for riding as well as parking. Information will be posted on Facebook only.

Decisions regarding cancellations will be made no later than twelve hours prior to the scheduled playday start time (7:30pm the day before).

UNMANAGEABLE HORSES:

Horses must be marked with LARGE ribbons or bows on the tail to identify problematic horses. Horses also must be isolated so as not to endanger other horses or more importantly, young children. Be aware of your surroundings. Stand by yourself and allow room between your trailer and the one parked next to you if you have an unmanageable horse. If this becomes a consistent problem, we have the right to disqualify the horse.

GENERAL SAFETY RULES:

- a. NO running of horses outside the arena. We will have a designated warm-up area for practicing.
- b. NO horses allowed in the arena while the tractor is dragging between events.
- c. Absolutely NO Saddle Grips will be allowed.
- d. Stands are available. You may also back a pickup up to watch or set lawn chairs out, but NO trailers along the arena fence line.
- e. We reserve the right to deny access to anyone at the arena.
- f. NO alcoholic beverages or smoking on the grounds during playdays and horse related activities.
- g. NO dogs in the arena and must always remain on a leash at all times.
- h. NO bicycles, scooters, skateboards, hover-boards, or balls on the grounds during any animal related events.
- i. NO horses will be tied to the arena fence or in the way of viewers.
- j. Please dispose of your trash in the proper place. We have trashcans and a dumpster available.

Failure to abide by any these rules may result in removal from event, playday, or overall membership revoked without reimbursement.

If any further explanation is needed, please contact any Silver Spurs Rodeo Club board members; otherwise, accept the consequences of your actions.

Board Members: Kim Moore (President), Sam Ortega (Vice President), Mary Wittmer (Secretary), Jennifer Johnson, Cody Cartwright, Sealy Chavez, Arianne Chavez and Cece Yelek.

Playday Events

Cloverleaf Barrels

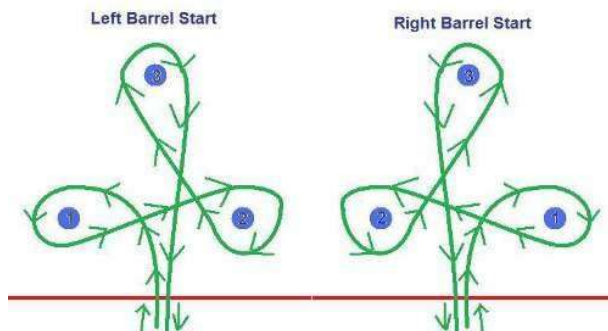
Rider will cross timer line, make 360 degree turn around the first barrel, go to second barrel make 360 degree turn around barrel, go to third barrel make a 360 degree turn around barrel, and run back across timer line. Rider may run either right or left pattern.

Penalties

Five (5) second penalty added for each barrel knocked over.

Disqualifications

Failure to complete pattern or breaking the pattern



Poles

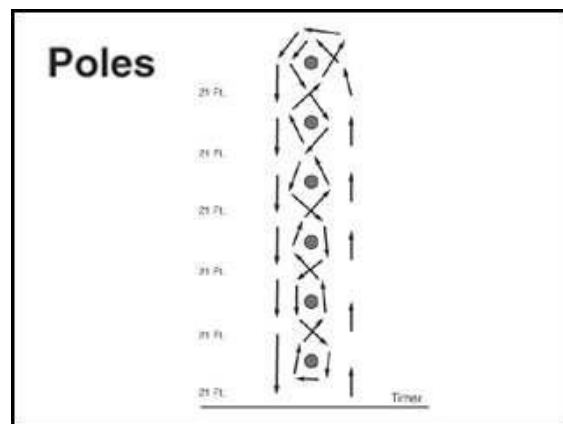
The pole bending pattern is to be run around six (6) poles. The rider starts either right or left, runs to the sixth (6) pole, pivots around pole, starts weaving in and out to the number one (1) pole, pivots around pole, weaving in and out to number six (6) pole, and then runs back across timer line. Each pole is twenty-one (21) feet apart with the first pole being twenty-one (21) feet from timer line.

Penalties

Five (5) second penalty added for each pole knocked over.

Disqualifications

Failure to complete pattern or breaking the pattern



Flags

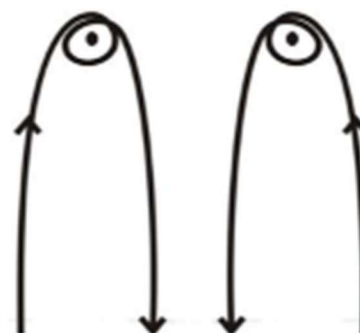
A Flag is set in a coffee can on top of a barrel at the end of the arena. Riders must go retrieve the flag by circling the barrel and grabbing the flag, carrying it across the finish line (timer) at the opposite end of arena. A horse may start either to the right or to the left of the barrel. If the rider misses the flag, they can circle the barrel in a forward motion in the same direction only to retry getting the flag. Do not use the flag as a whip!

Penalties

Five (5) second penalty added if the barrel is knocked over.

Disqualifications

Breaking the pattern (changing directions) or dropping the flag before the finish line. Using the flag as a whip will result in a no-time.



Goat tie

Goat will be staked one hundred (100) feet from the starting line, on a ten-foot rope. If goat is down, contestant must bring goat to its feet and then flank the goat. Boys must use a pigging string; girls will use a goat string. The goat must stay tied for six (6) seconds after the contestant has cleared the goat. Your time stops after 90 seconds and considered a No Time.

Lead-line (ages 0-5) and ages 2-6 will participate in **Goat Ribbon Pull**. Contestant must catch the goat from a five-foot rope and pull a ribbon from its tail. When the ribbon is completely off contestant runs across a chalk line, the arena flagman will signal to stop the clock.

Penalties

Ten (10) second penalty if horse touches the goat or goat rope

Disqualifications

Touching the goat or string after they have signaled that they are finished
No Time if the goat does not remain tied for the six (6) seconds
No Time after 90 second time Limit

Wild Card

The wild card will change at each playday which the board will decide on the week of event. The rider will not find out about the event until the day of unless they 'friend' us on Facebook where the run will be posted in advance. Some of which include but not limited to egg in the spoon run, bobbing for apples, breakaway, ring toss, bareback event (barrels, poles, or flags), 5 barrel/2 horse run, quadrangle barrel run, steer (goat for littles) daubing, baseball, pick and stick flags, the stake race, straightaway barrels etc.. ←*Or if you have a good idea, please let me know for the future!*